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# Regularizing data for practical randomness generation

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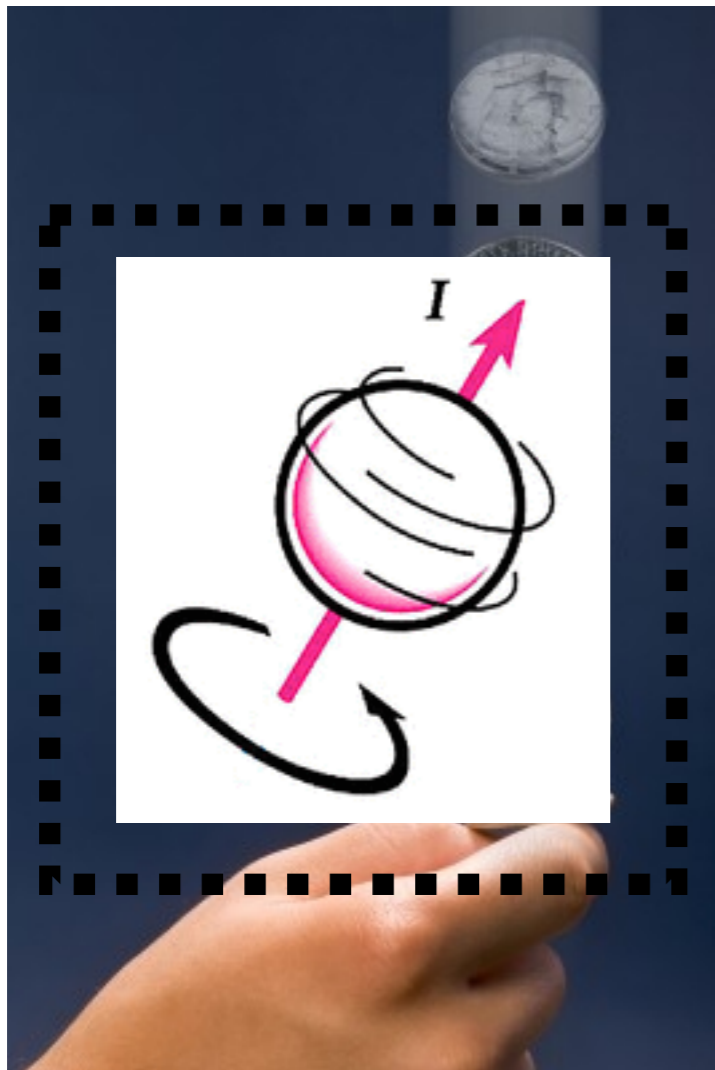


## What does “random” mean?

1001010100100101010001001  
100001001100011001010100  
01001100110010101001001  
1000110010100101010100  
1001010100101010010010  
1010010010101001010100  
10010101001001010010010  
1010010101001001010100  
10010100100101010010010  
1010010010101001001010100

- ◆ Random numbers can be used in science, games and lottery...
- ◆ Randomness test:
  - Statistical randomness: whether “0” and “1” appears with equal chance
  - Algorithmic randomness: sequence producible using an algorithm?
- ◆ *Predictability*: how difficult is it for an all-powerful eavesdropper to guess?
- ◆ Hidden variables

# How to generate random numbers?



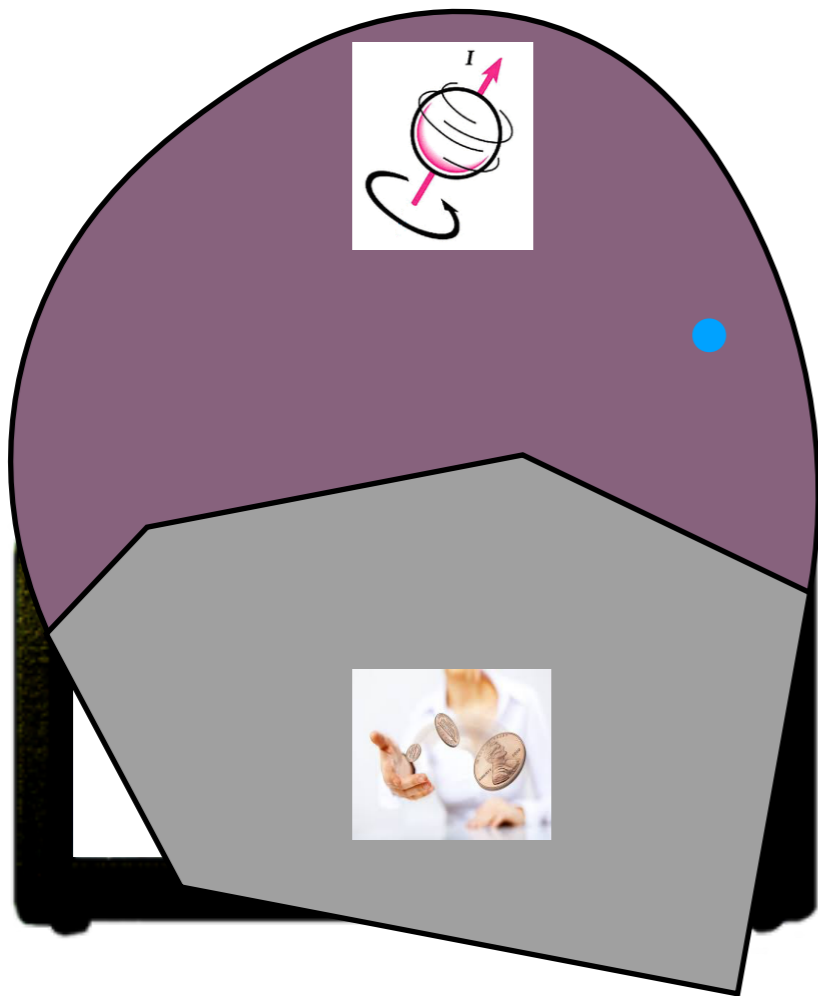
- ◆ Can we generate random numbers by flipping a fair coin?
  - Seems to be statistically random
  - The results are deterministic
  - Initial conditions may be known
  
- ◆ How about performing measurements on a quantum system?
  - May not be statistically random
  - The results are *unpredictable*

Pictures taken from:

<https://www.scienceabc.com/pure-sciences/is-a-coin-toss-really-fair.html>



# Is it really a quantum random number generator?

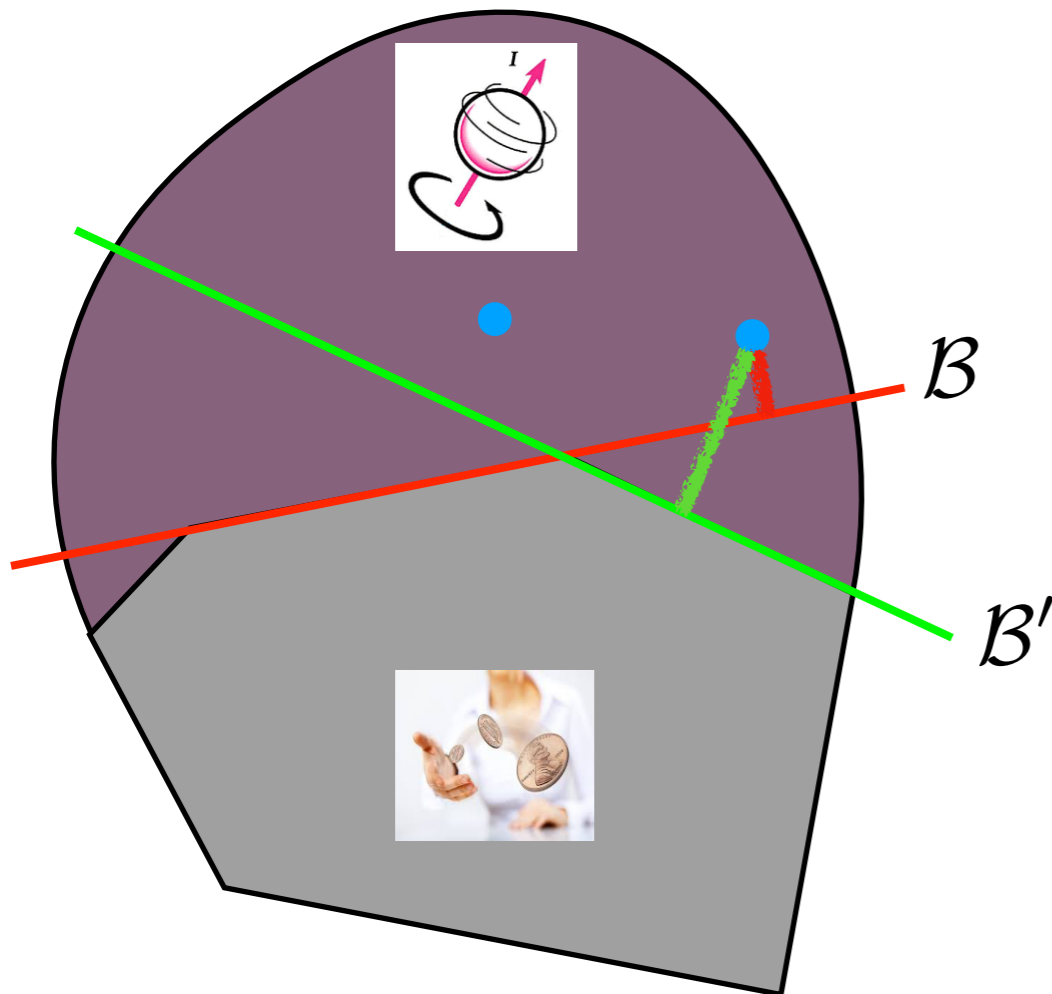


- ◆ Outputs from this device could be completely deterministic due to some “hidden variables”
- ◆ Bell’s theorem:  
“No physical theory of **local hidden variables** can reproduce all predictions of quantum mechanics.” (not even the probabilities)
- ◆ Randomness can be extracted from a device with “non-local” behaviors

Pictures adapted from:

<https://www.idquantique.com/random-number-generation/products/quantis-ais-31/>

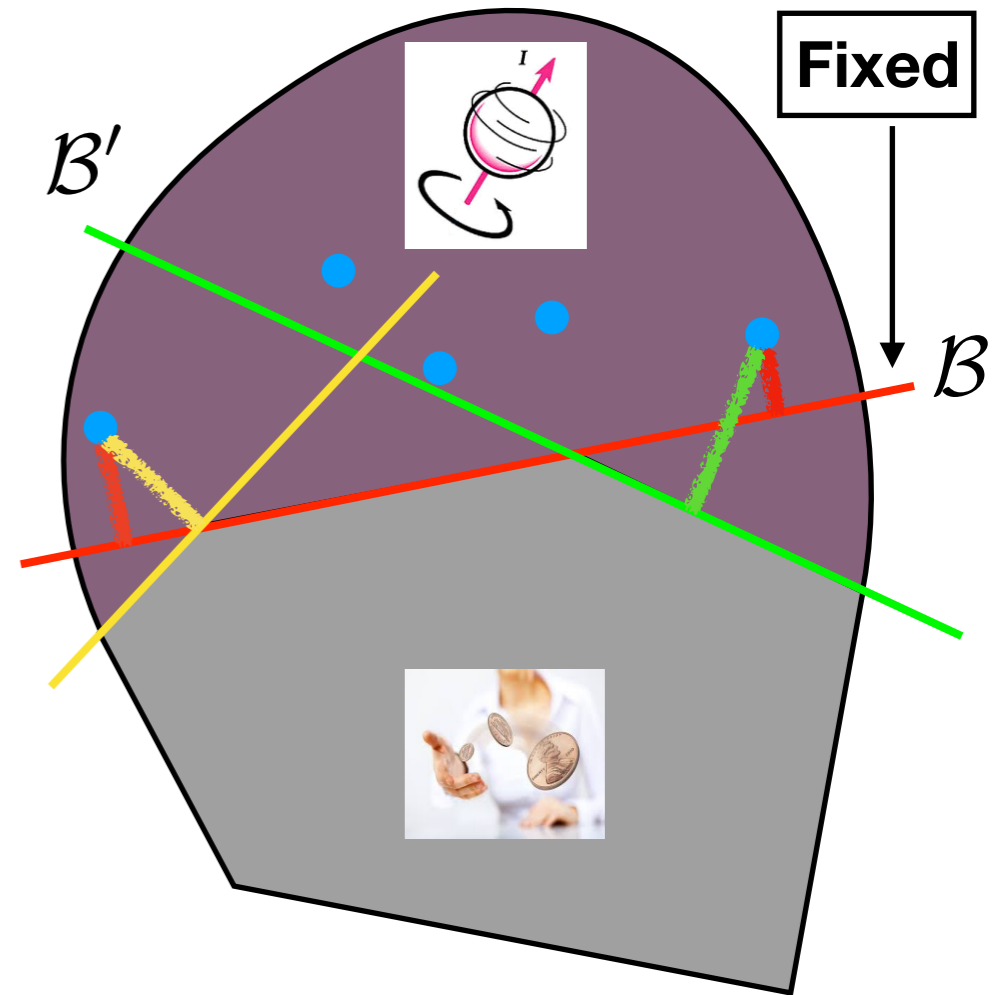
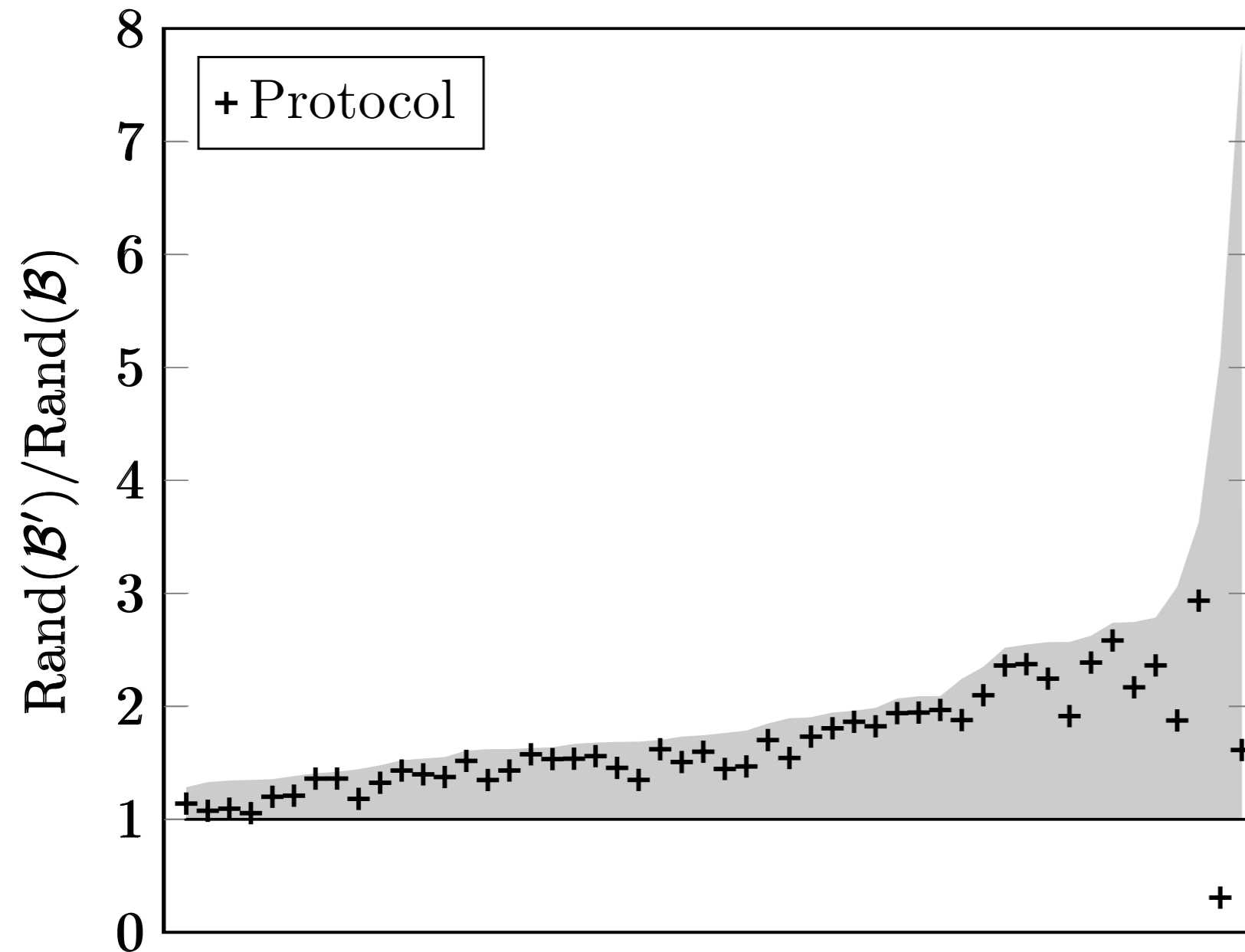
# How random can it be?



- ◆ Bell inequalities  $\mathcal{B}$ : separate the two different sets
- ◆ How random are the behaviors of this device?
- ◆ *Roughly speaking*, the longer distance, the more random the device
- ◆ Our goal: determine a better Bell inequality to certify more randomness
- ◆ Device-independent randomness generation

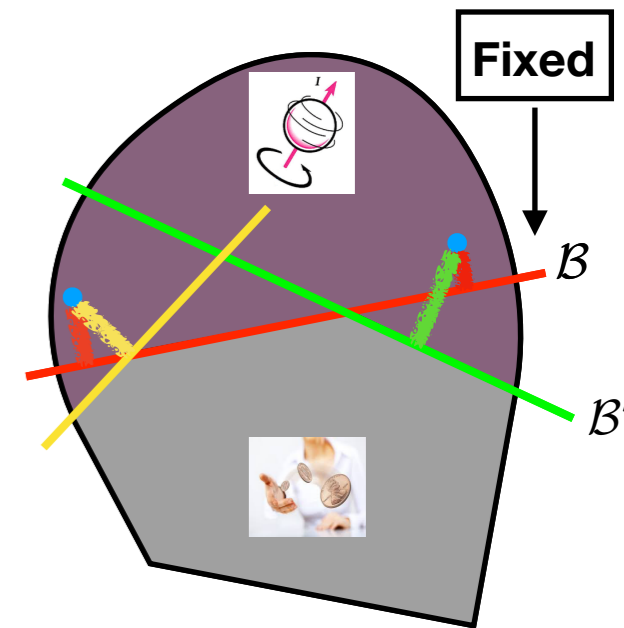
# Our results

Comparing randomness from  $\mathcal{B}'$  and a fixed  $\mathcal{B}$



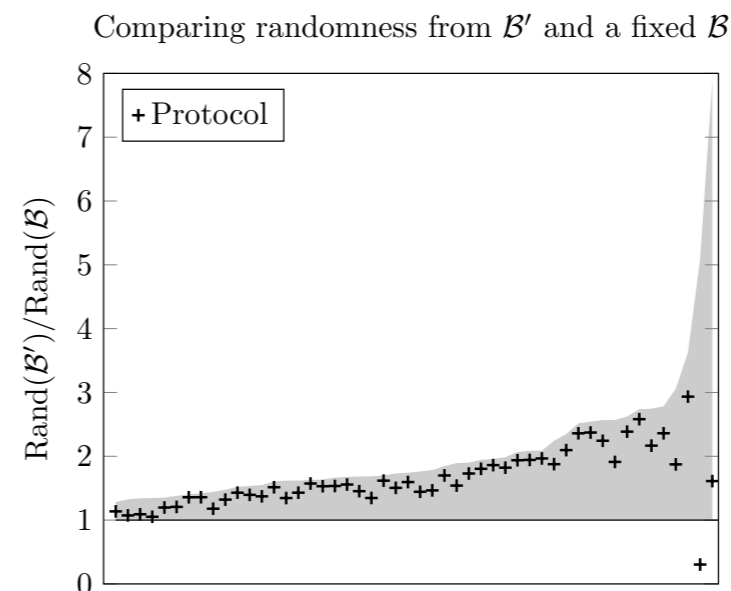


# Summary



- ◆ What does random mean? Unpredictability!
- ◆ How to generate random numbers? By quantum systems!
- ◆ Is it really a quantum random number generator? If it violates a Bell inequality!
- ◆ How random can it be? Captured roughly by the *distance*!
- ◆ Our goal is to find out a better Bell inequality that certifies as much randomness as possible

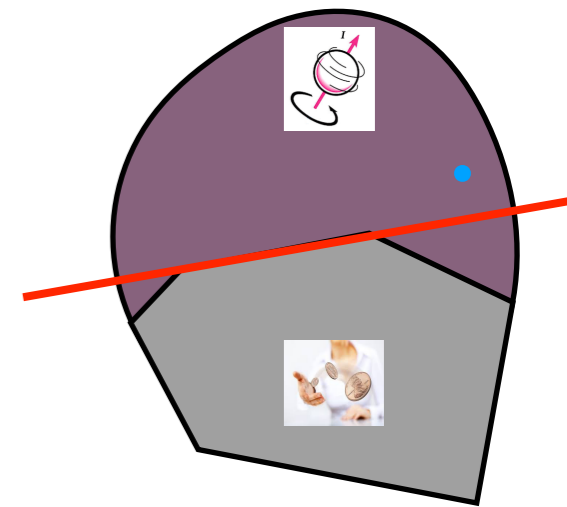
THANK YOU FOR YOUR LISTENING



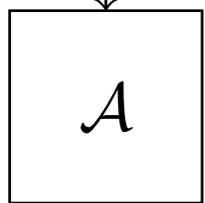




# Device-independent methodologies

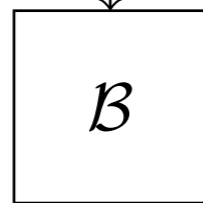


$$x \in \{0, 1\}$$

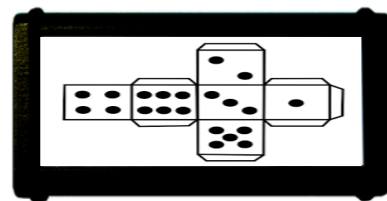
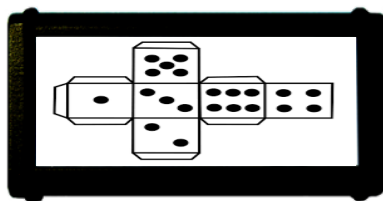
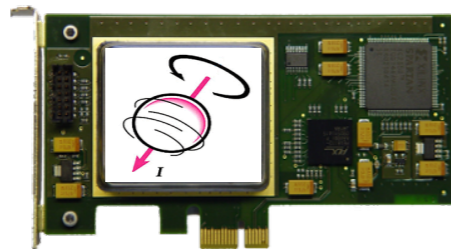
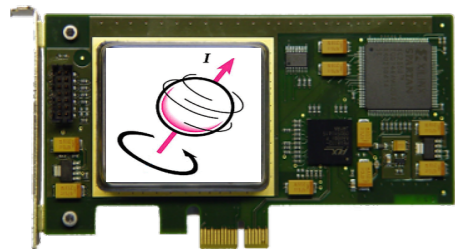


$$a \in \{0, 1\}$$

$$y \in \{0, 1\}$$



$$b \in \{0, 1\}$$



◆ Making no assumptions on the devices

$$\{P(a, b|x, y)\} = \{\text{tr}(M_{a|x} \otimes M_{b|y} \rho)\}$$

◆ Local-hidden variable: deterministic

$$\{P(a, b|x, y)\} = \left\{ \sum_{\lambda} P_{\lambda} P(a|x, \lambda) P(b|y, \lambda) \right\}$$

$$\left[ \begin{array}{c} P(a = 0|x = 0) \\ P(a = 1|x = 0) \end{array} \right]^{\lambda} = 0.5 \begin{bmatrix} 0.5 & 1 \\ 0.5 & 0 \end{bmatrix} + 0.5 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

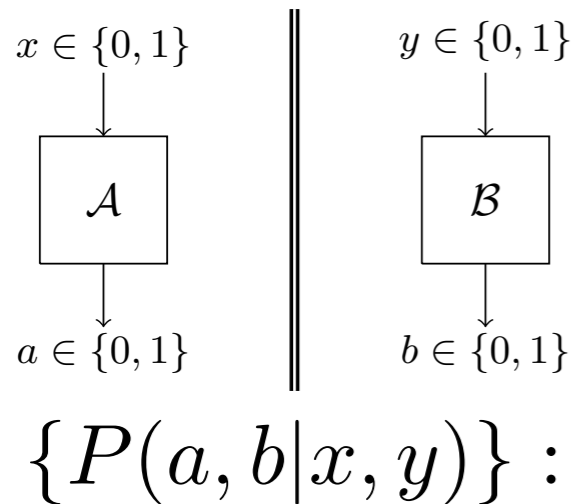
◆ Bell inequality:

$$\sum_{abxy} I_{abxy} P(a, b|x, y) \stackrel{\mathcal{L}}{\leq} C$$

◆ Clauser-Horne-Shimony-Holt ineq.:

$$|\langle A_0 B_0 \rangle + \langle A_1 B_0 \rangle + \langle A_0 B_1 \rangle - \langle A_1 B_1 \rangle| \stackrel{\mathcal{L}}{\leq} 2$$

# Consider the worst case



	$xy = 00$	$xy = 10$	$xy = 01$	$xy = 11$
$ab = 00$	0.083	0.167	0.167	0
$ab = 10$	0.083	0	0.167	0.333
$ab = 01$	0.083	0.167	0	0.333
$ab = 11$	0.75	0.667	0.667	0.333

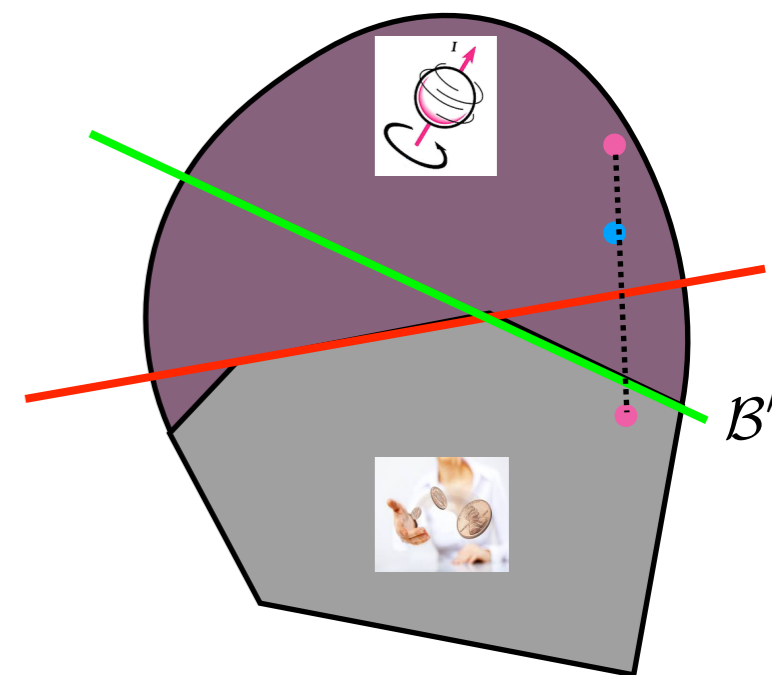
◆ What is the chance of guessing the outcome correctly?

◆ Directly looking at the data is one way

◆ Mixture of different strategies?

◆ The data is not available due to finite statistics

◆ Estimate the correlations from finite runs<sup>†</sup>



<sup>†</sup>Pei-Sheng Lin *et al.*, *Phys. Rev. A* 97:032309 (2018)