

Sampling-based sublinear low-rank matrix arithmetic framework for dequantizing quantum machine learning

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February 18, 2021

Joint work with Nai-Hui Chia, Andras Gilyen, Tongyang Li, Ewin Tang,
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- There were **quantum machine learning** (QML) algorithm. (Quantum algorithms that solve classical machine learning problems.)
- In this work, we **dequantized** a large number of known QML algorithms. (Giving classical algorithms whose runtime is polynomial compared to the runtime of QML algorithms, showing that the QML algorithms cannot have exponential speedup.)

Overview

- 1 History Quantum Machine Learning
- 2 "Dequantization": Classical Sampling Techniques
- 3 The Framework: Singular Value Transformation
- 4 Applications

History Quantum Machine Learning

Quantum States

Recall that in quantum mechanics, data are stored as **quantum states**.

Two properties of a quantum state.

- ① A (pure) quantum state is a complex **unit vector**.

$$\text{Ex: } \begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{3}}{2}i \end{bmatrix}$$

- ② When we **measure** a quantum state, we get a random component with probability proportional to its amplitude squared.

$$\text{Ex: } \begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{3}}{2}i \end{bmatrix} \xrightarrow{\text{measure}} \hat{e}_0 \text{ with probability } \frac{1}{4}, \hat{e}_1 \text{ with probability } \frac{3}{4}$$

Problem: Solve $Ax = b$

A is a sparse matrix. b is a unit vector. A and b are given, solve for x .

- HHL **quantum** algorithm: Given b as a **quantum state**, get $x/|x|$ as a **quantum state**, in time **polylog** of the size of b .
- For a classical algorithm, even reading b would take **linear** time.
"Exponential speedup".
- Using HHL, one can therefore calculate $\langle x | M | x \rangle$ efficiently for some operator M .
- HHL uses phase estimation to manipulate eigenvalues and eigenvectors of A .

b as a quantum state: the algorithm has access to a copy of quantum state $|b\rangle$ such that $\langle i|b\rangle = b_i$.

Issue: how do we get $|b\rangle$

- We didn't really have an answer to the data issue, but that didn't stop people from publishing QML papers.
- Various QML algorithm for different problems are proposed with similar ideas of HHL. These QML algorithm need to take some input data as a quantum state, therefore having the same data issue as HHL.
- Examples: semi-definite programming (SDP), Hamiltonian simulation, supervised clustering, principal component analysis, support vector machine, and discriminant analysis, recommendation system.

[KP17] algorithm for recommendation system

Finally, in [KP17], the authors solved the data issue by showing how to compute the quantum state needed from classical inputs with pre-computation. (The pre-computation takes linear time, but such pre-computation makes sense in the context of recommendation system.)

"Dequantization": Classical Sampling Techniques

Ewin Tang's dequantization

- Ewin Tang [Tan18a] dequantized [KP17]'s quantum algorithm for recommendation system.
- Key observation: if we have a quantum state, we can **measure** it and **sample** from it, with basically no quantum computation.

Reminder: Quantum States

Two facts about quantum state.

- 1 A (pure) quantum state is a complex unit vector.

Ex:
$$\begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{3}}{2}i \end{bmatrix}$$

- 2 When we measure a quantum state, we get a random component with probability proportional to it's amplitude squared.

Ex:
$$\begin{bmatrix} \frac{1}{2} \\ \frac{\sqrt{3}}{2}i \end{bmatrix} \xrightarrow{\text{measure}} \hat{e}_0 \text{ with probability } \frac{1}{4}, \hat{e}_1 \text{ with probability } \frac{3}{4}$$

There exists work in **classical** literature about how to construct fast algorithms given the ability to do **sampling**.

In particular, sampling techniques from [FKV04] gives a **succinct approximation** of a **low rank** matrix.

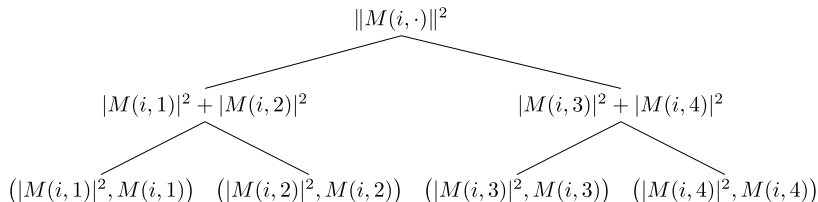
We build on this technique to get approximation to **singular value decomposition** and **singular value transformation** of a low rank matrix.

Sampling access of a matrix

Given a matrix A , we assume we have two **sampling access**

- sample a **row index** according to two-norms of each row.
- input a row index, sample a **column index** according to norm squared of elements of chosen row.

We can efficiently sample from any vector if we pre-compute a binary tree.



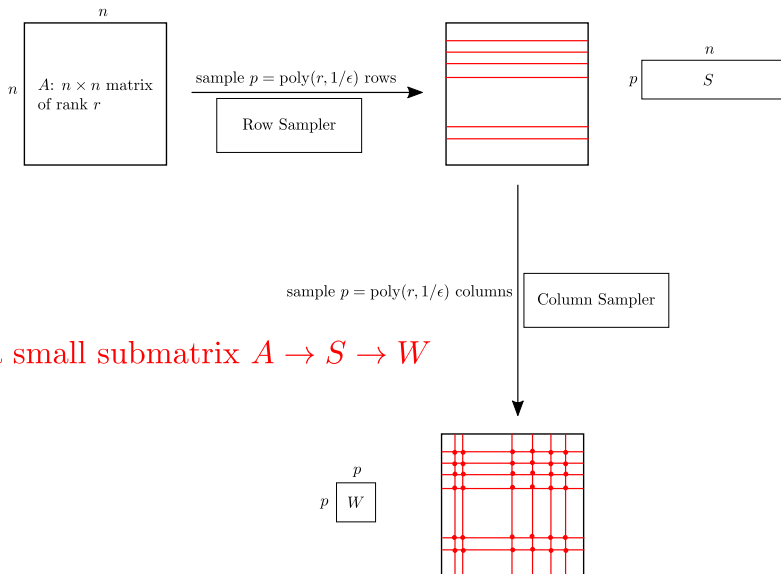
Note: Similar construction is used in [KP17] (QRAM)

FKV approximation

How to find an “approximation” of a **rank r** , $n \times n$ matrix A . ($r \ll n$)

- Intuition: Because A is low rank, just a few rows of A will span the whole row space of A .
- Sample $p = O(\text{poly}(r))$ rows from A . Do some normalization to get $p \times n$ matrix S . **$S^\dagger S \approx A^\dagger A$** .
- Similarly, sample p columns from S to get $p \times p$ matrix W . **$WW^\dagger \approx SS^\dagger$** .
- W is small ($p \times p$) so we can just write it down and do singular value decomposition (SVD).
- A , S , and W all have the same singular values and related singular vectors. Use SVD of W to “normalize” $S^\dagger$ to get projector V .
- **$A \approx AVV^\dagger$**

FKV approximation



Sample a small submatrix $A \rightarrow S \rightarrow W$

FKV approximation

Compute SVD of W :

$$W = \sum_{i=1}^p \sigma_i u_i u_i^\dagger$$

Define vector v_i :

$$v_i := \frac{1}{\sigma_i} S^\dagger u_i$$

Define the $n \times p$ matrix V :

$$V := \begin{bmatrix} v_1 & \dots & v_p \end{bmatrix} \begin{matrix} n \\ p \end{matrix}$$

$$[\text{FKV04}]: \|A - AVV^\dagger\|_F \leq \epsilon$$

Succinct description of V ?

- Each column of V is a **linear combination** of the sampled rows of A . Record V efficiently by writing down the linear **coefficients** and which rows are sampled.
- We can calculate lots of things about V efficiently from the succinct description.

- ① Can sample from **linear combination of rows** of A by rejection sampling.
- ② By (1), can sample from **columns of V** .
- ③ If we can sample from two vectors x and y , we can calculate $x^\dagger y$.
(By estimating a random variable that distributed with probability $|x_i|^2$ and have values y_i/x_i)
- ④ If we can sample from matrix B , vectors x , y , we can calculate $x^\dagger B y$.
[CLW18]
- ⑤ If we can sample from matrix B and query entries of matrix C , we can calculate $\text{Tr}[BC]$. [GLT18]

The Framework: Singular Value Transformation

Our breakthrough: getting singular value decomposition

Recall: The FKV gives us V such that $A \approx AVV^\dagger$.

Objective: get singular value decomposition of A .

Solution:

- If we can get V such that $A \approx AVV^\dagger$ by sampling rows, then we can get U such that $A \approx UU^\dagger A$ by sampling columns. (Double the overhead in pre-computation to get sampling access to columns.)
- $A \approx UU^\dagger AVV^\dagger$.
- Note that $UU^\dagger AVV^\dagger = U(U^\dagger AV)V^\dagger$
- $U^\dagger AV$ is small, so we can calculate every entry of it and write it down. (we can calculate $x^\dagger B y$)
- singular value decomposition: $U^\dagger AV = U'DV'^\dagger$. Write down U' , D , V' .
- Get $A \approx (UU')D(VV')^\dagger$, approximate singular decomposition of A .
- We have explicit description of D and succinct description of (UU') and (VV') .

Singular Value Transformation

Singular value transformation: apply a function on singular values. I.e. If $A = UDV^\dagger$ and f is a real valued function, $f^{(SV)}(A) = Uf(D)V^\dagger$.

Recall that we already get $A \approx (UU')D(VV')^\dagger$, so we can get approximation to $f^{(SV)}(A)$ by calculating $f(D)$.

By [GSLW19], many quantum machine learning algorithm can be described in terms of singular value transformation.

Applications

Matrix inversion

Problem: given low rank matrix A and vector b , calculate $x = A^{-1}b$.

Solution: apply singular value transformation to A with $f(x) = 1/x$. (With some modifications to cut off the singularity.)

Note: incomparable to the HHL algorithm, since HHL works on sparse matrices, while our classical algorithm need low rank matrices. But recall that HHL algorithm has data issue.

Solving low-rank Semi-Definite Programming (SDP)

This problem is parameterized by set of low rank matrices $\{A_i\}$. By the Matrix Multiplicative Weight method, we can solve SDP if we can calculate

$$\text{Tr}[A_i \exp[-\varepsilon(A_{j_1} + A_{j_2} + \dots)]]$$

Solution: apply singular value transformation with $f(x) = e^{-\varepsilon x}$ to $(A_{j_1} + A_{j_2} + \dots)$. (Actually this is a transformation on eigenvalues, eigenvalue transformation can be done similarly for Hermitian matrices.) (Need to combine sampling access to different A_j too.)

Hamiltonian simulation

Problem: given matrix H , unit vector ψ and positive number t , calculate $\exp(-iHt)\psi$.

Solution: apply singular value transformation to H with $f(x) = e^{-ixt}$.
(Actually this is a transformation on eigenvalues.)

- We give a **classical** framework to apply functions on **low rank** matrices that runs in time **polylog** in dimension of the matrices.
- The framework applies **singular value transformation** to matrices.
- The framework gives **classical** algorithms of matching run time to quantum machine learning algorithms. Including problems like recommendation system, low rank matrix inversion, low rank SDP, Hamiltonian simulation, supervised clustering, principal component analysis , support vector machine, and discriminant analysis.

- QML algorithms can still have polynomial speedup.
- QML algorithms can have exponential speed up if they can get quantum input naturally. (E.g. electromagnetic scattering.)

Thanks!

Recommendation System

Problem: Given a matrix A with small Frobenius norm, calculate the low rank approximation of A , A_k .

Solution: apply singular value transformation to A with a **threshold function** cutting off smaller eigenvalues. (The framework actually work as long as the Frobenius norm of A is small.)



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